

		~		
L Number	Hits	Search Text	DB	Time stamp
3	27	(345/\$.ccls. and ((environment\$2 or bump) adj2 map\$3)) and	USPAT;	2004/05/19 16:17
		((reflect\$3 or light\$3) adj2 vector\$1) and (frame adj2 buffer\$1)	US-PGPUB	
		and (real adj time)		
4	40	(texture adj map) same (environment\$2 adj map)	USPAT;	2004/05/19 16:17
			US-PGPUB	
5	1056	345/426	USPAT;	2004/05/19 16:43
			US-PGPUB	
6	9	(345/\$.ccls. and ((environment\$2 or bump) adj2 map\$3)) and	USPAT;	2004/05/19 16:43
		(reflect\$3 adj2 vector\$1) and (frame adj2 buffer\$1)	US-PGPUB	
-	34	(345/\$.ccls. and ((environment\$2 or bump) adj2 map\$3)) and	USPAT;	2004/01/06 19:17
	_	((reflect\$3 or light\$3) adj2 vector\$1) and (frame adj2 buffer\$1)	US-PGPUB	
-	2	nvidia.as. and ((environment\$2 or bump) adj2 map\$3)	USPAT;	2003/12/30 13:40
	_		US-PGPUB	
-	7	(345/\$.ccls. and ((environment\$2 or bump) adj2 map\$3)) and	USPAT;	2004/01/05 15:39
		((reflect\$3 or light\$3) adj2 vector\$1) and (frame adj2 buffer\$1)	US-PGPUB	
	206	and ((stor\$3 or save\$1) adj2 pixel)	LICOAT.	2004/01/00 16:24
-	306	345/\$.ccls. and ((environment\$2 or bump) adj2 map\$3)	USPAT;	2004/01/08 16:34
	104	245/th calc. and (anyting anomable) and (anomable)	US-PGPUB	2004/01/06 12:26
] -	104	345/\$.ccls. and (environment\$2 adj2 map\$3) and (real adj2	USPAT; US-PGPUB	2004/01/06 12.26
<u> </u>	14	time) 345/\$.ccls. and ((environment\$2 or bump) adj2 map\$3) and	USPAT;	2004/01/06 12:30
-	17	((stor\$3 or sav\$3) with vector with pixel)	US-PGPUB	2004/01/00 12.30
_	5	(stor\$3 or sav\$3) adj2 ((reflect\$3 or light\$3) adj2 vector\$1)	USPAT;	2004/01/06 12:36
		(Storps of saves) adja ((Tenecups of lightes) adja vectore)	US-PGPUB	2001/01/00 12:30
_	1	"5880736".PN.	USPAT	2004/01/06 12:45
-	4	("4901064" "5063375" "5253339" "5563989").PN.	USPAT	2004/01/06 12:47
-	Ó	6384824.URPN.	USPAT	2004/01/06 12:49
-	12	5704024.URPN.	USPAT	2004/01/06 12:49
-	88	345/\$.ccls. and (environment\$2 adj2 map\$3) and vector\$1	USPAT;	2004/01/06 13:07
			US-PGPUB	
-	1	("5990904").PN.	USPAT;	2004/01/06 13:08
			US-PGPUB	
-	17	345/\$.ccls. and (environment\$2 adj2 map\$3) and ((reflect\$3 or	USPAT;	2004/01/06 15:33
	_	light\$3) adj2 vector\$1)	US-PGPUB	2004/04/05 42 52
-	5	345/\$.ccls. and (environment\$2 adj2 map\$3) and ((stor\$3 or	USPAT;	2004/01/06 13:10
1		sav\$3) with ((reflect\$3 or light\$3) adj2 vector\$1))	US-PGPUB	2004/01/06 10:17
-	2	(345/\$.ccls. and ((environment\$2 or bump) adj2 map\$3)) and ((reflect\$3 or light\$3) adj2 vector\$1) and (frame adj2 buffer\$1)	USPAT; US-PGPUB	2004/01/06 19:17
			03-70700	
_	553	and (single adj2 pass)	USPAT;	2004/01/08 16:45
-	333	345/581	US-PGPUB	2007/01/00 10.43
	3	((single adj2 pass) with (multi adj2 pass)) same map\$4	USPAT;	2004/05/18 14:26
	,	(Variate gale bass) with finale gale bass)) same mappe	US-PGPUB	230 1, 03, 10 1 1.20
-	6	345/\$.ccls. and ((multiple or plurality) with (reflection adj	USPAT;	2004/05/18 18:31
		image\$1))	US-PGPUB	= 2 - 1 1
-	24	345/\$.ccls. and ((multiple or plurality) with reflection with	USPAT;	2004/05/18 18:09
	`	view\$4)	US-PGPUB	
-	100	345/\$.ccls. and ((multiple or plurality) with ((reflection or	USPAT;	2004/05/18 18:31
		intensity or texture) adj image\$1))	US-PGPUB	
-	1	345/\$.ccls. and ((multiple or plurality) with ((reflection or	USPAT;	2004/05/18 18:32
		intensity or texture) adj image\$1) with viewpoint\$1)	US-PGPUB	